

REASONATE THE WIN CONDITION

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Let's talk about the ways that a game of Reasonate can end.

SETTING THE WIN CONDITION

TYPES OF WIN CONDITIONS

TRANSFORMATION – “We improved the inquiry.”

- The players win if a claim or question is substantially revised in light of the dialogue.

UNDERSTANDING – “We learned something about the reasoning.”

- The players win if all players can articulate something they learned about the reasoning that supports or opposes the position under discussion.
- The players win if the central points of agreement and disagreement have been surfaced.

CONVERGENCE – “We found meaningful agreement.”

- The players win if the points of agreement and uncertainty outnumber the points of disagreement.
- The players win if they agree about a claim that they both PRO and CON identify as significant.

ACTION – “We decided what to do.”

- The players win if they agree upon a course of action to take as a result of the dialogue.

The Win Condition can change as the dialogue progresses.

There are many ways to collaboratively win a game of Reasonate.

Winning might involve a **transformation** that improves the inquiry in some way. For example, players might substantially revise a claim or question in light of the dialogue.

Winning might involve an increase in **understanding**. For example, players might be able to articulate something they’ve learned, or they might surface central points of agreement and disagreement.

Winning might involve a **convergence** of views. Perhaps the points of agreement and uncertainty will outnumber the points of disagreement, or perhaps the players will agree about a claim that they all identify as significant.

Finally, winning might involve agreeing upon a course of **action**.

And, of course, the win condition can **change** as a dialogue progresses.